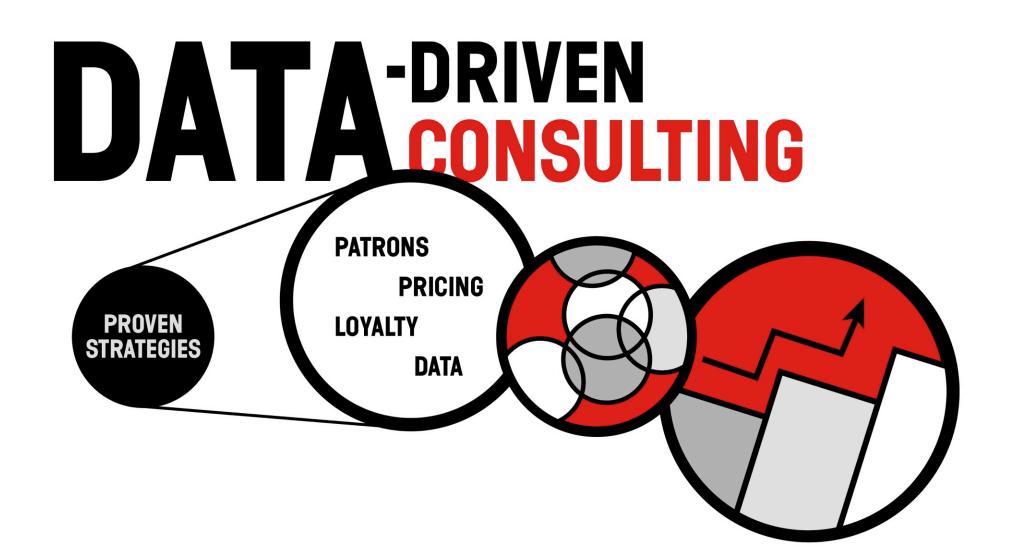
## Stop Surviving and Thrive: The patron-centered business model

Hosted by Keri Mesropov, VP of Client Service TRG Arts







## What We Believe Arts Help Communities Thrive!



Arts/culture strengthens communities Learning, healing, decision-making, fun



#### NEWYORKCITYBALLET







#### CIRQUE DU SOLEIL











#### Lincoln Center



ORCHESTRA

FRANZ WELSER-MÖST MUSIC DIRECTOR





















The Australian Ballet

#### SEATTLE OPERA





#### ROUNDABOUTTHEATRECOMPANY





### Why We're Here Thrive with...



Arts and cultural orgs =audience and patron centered

Patrons + Patron revenue = sustainability.

Transformation: knowledge into action that gets results.



#### Alignment:

This is the toughest job.

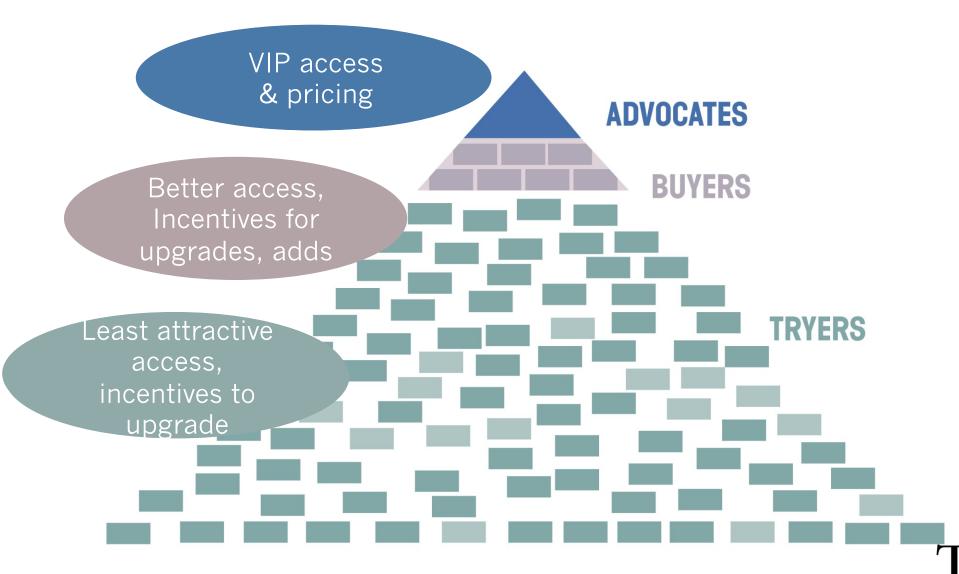


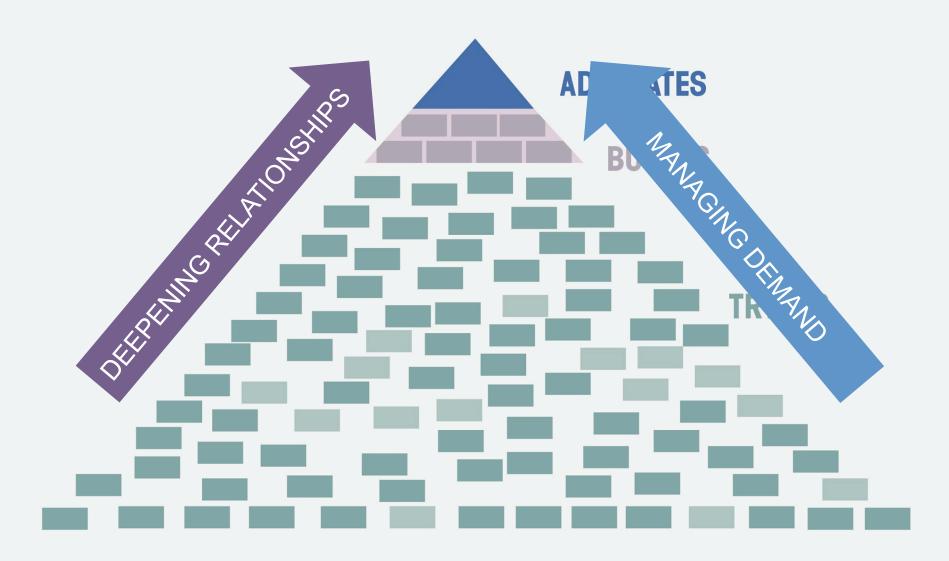
#### Patron-centered revenue sources





### Sustainable Income: *Integration* of Loyalty & Demand Management





#### **PROGRAMMING**



### EVOLUTION OF A PATRON



MULTI TICKET BUYER

REPEAT TICKET BUYER

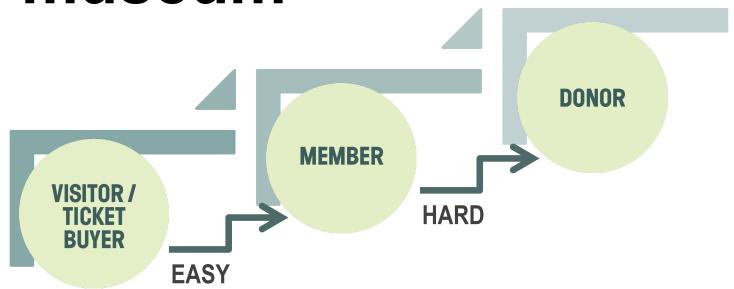
NEW SINGLE TICKET BUYER ADVOCATE/ INVESTOR

DONOR

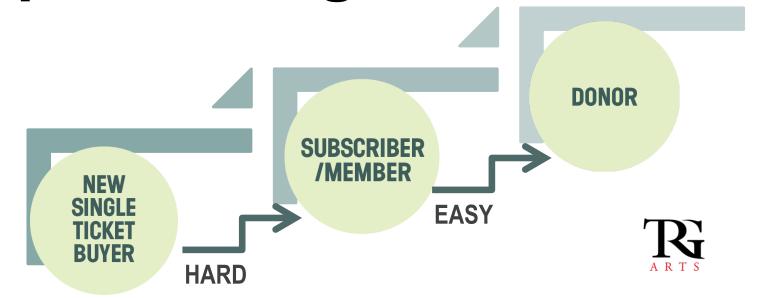
SUBSCRIBER /MEMBER



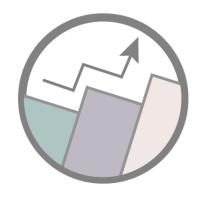
#### museum



#### performing arts



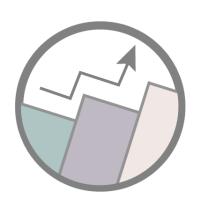




### Beginning the change: Breaking down the silos.



### Beginning the Change Breaking down the silos



- 1. Start with your data.
- 2. People and process—your infrastructure.
- 3. Integrate programming.
- 4. Leadership is everything.





## Without Data? No leadership context. Just anecdote.



## Start With Your Data How dependent are you on patrons?





### % of patron revenue % of Patron \$ to Total \$

Source: your budget

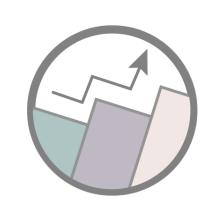
Timespan: most recent season/year

revenue from: ticket sales
+ individual gifts
+ memberships/subs
events/ galas

total revenue (including foundation, corporate, government)



### % of patron revenue Recent examples



92%

63%

48%

33%

72%

81%

60%

71%



CATEGORY			% of total
TICKET SALES		\$ 10,122,798	25%
	Ticket Revenue	\$ 9,742,956	
	Exhibitions	\$ 215,129	
	Workshops	\$ 164,713	
INDUSTRY		\$ 3,043,915	7%
MEMBERSHIPS		\$ 3,030,895	7%
SALES		\$ 1,314,919	3%
	Retail	\$ 767,027	
	Concessions	\$ 499,268	
	Advertising	\$ 48,624	
SPONSORSHIPS		\$ 12,701,113	31%
GOV'T FUNDING		\$ 5,106,829	12%
	Federal	\$ 1,484,543	
	State	\$ 2,224,700	
	Local	\$ 1,059,500	
	Other	\$ 338,086	
PHILANTROPY		\$ 2,233,279	5%
OTHER REVENUE		\$ 3,667,059	9%
	Investment Income	\$ 285,856	
	Service Fees	\$ 1,322,972	
	Touring	\$ 130,117	
	Content	\$ 48,701	
	Third Party Rentals, Exhibitions	\$ 1,879,413	
TOTAL		\$ 41,220,807	

\$14m from people

2014

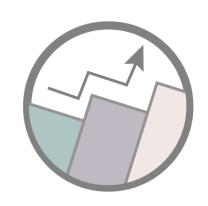
### Net Revenue Analysis A performing arts example

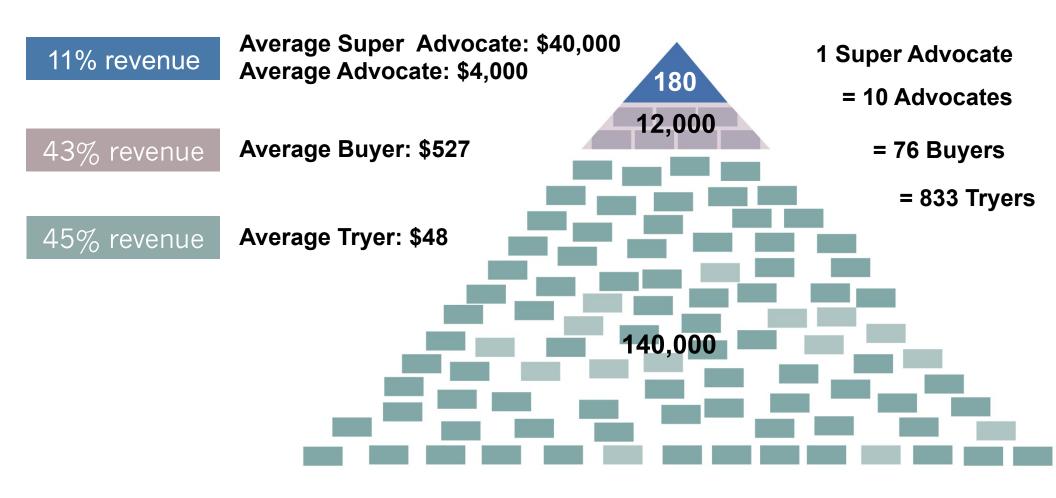


	Single Ticket Buyers
Per Patron Yield	\$53.84
Cost of Sale	20%
Renewal Rates	23%



#### **Advocates, Buyers & Tryers 5th Avenue Theatre**





#### Loyalty: Theater case study



.1% HH
11% revenue

Super Advocates \$40,000 Advocates \$4,000

7.9% HH 43% revenue

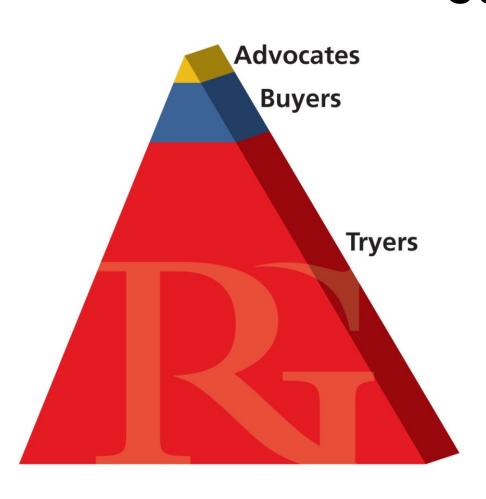
**Buyers \$527** 

92% HH 45% revenue

Tryers \$48



### Loyalty: museum, gallery case



.2% HH 13.3% revenue

Advocates \$3,573

1.6% HH 20.3% revenue

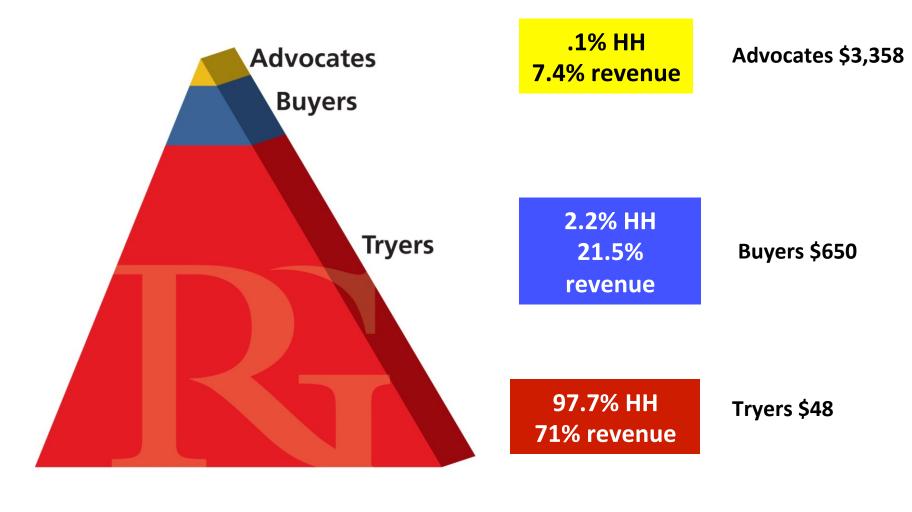
**Buyers \$1,179** 

98.2% HH 66.3% revenue

**Tryers \$356** 



#### Loyalty: presenter case





#### Loyalty: opera case

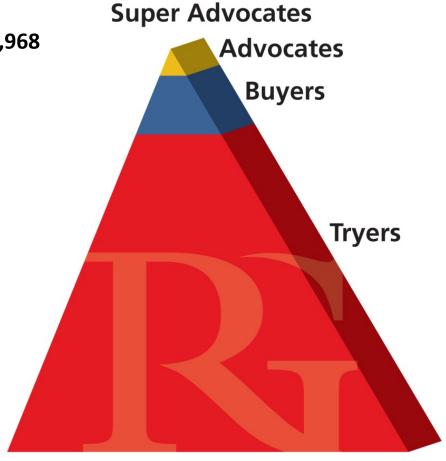
.06% HH 39% revenue Super Advocates \$14,968 Advocates \$2,375

1.6% HH 13% revenue

**Buyers \$724** 

98% HH 48% revenue

Tryers \$41





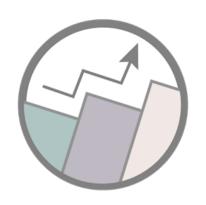


#### People and Process Your organization's loyalty infrastructure





### Daily Infrastructure Your People



Loyalty: the art of the upgrade.

- Investment, Training
- Incentives, Systems
- Management, Leadership

Whom does your staff work for?

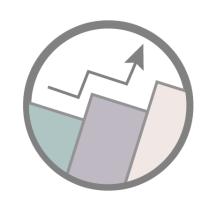






Photo: Jonathan Brennan (CC BY-NC-ND 2.0)

### Weekly Infrastructure Your Process



Integrated Work Sessions

Key staff, executive participation

Focus to start:

Projects
Inventory & revenue
Patrons











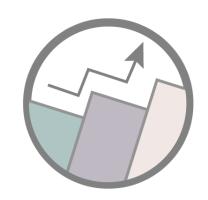


### Integrate Programming The connection to loyalty





### Programming, Venues Understand Impact?



- 1. Proportion of revenues
- 2. Budgeting reality—what can the exhibit, series produce?
- 3. Cost of sale—what does it cost to yield \$
- 4. Existing vs. new audiences
- 5. Cross-over between performance types
- 6. Impact on loyalty growth



### Programming: Case study Impact on retention and attrition

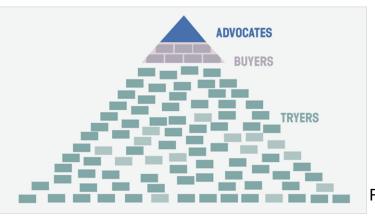
	% Perfs	% Rev	Avg Total Rev	Avg ST Rev	Avg ST Units	Avg Per Capita Rev	Avg Cost of Sale	Avg Cap Sold	Avg Genre ST New-to- File	Avg Genre Overall Attrition
	38%	53%	\$5,573,024	\$3,007,397	83,688	\$ 35.94	28%	59%	59%	60%
comedy	9%	12%	\$1,280,742	\$ 659,900	19,597	\$ 33.67	27%	61%	63%	56%
drama	9%	13%	\$1,310,469	033,053	18,005	5 34.03	37%	57%	56%	
literary adaptation	4%	7%	\$ 768,283	\$ 557,020	12,279	\$ 45.36	17%	/3%	59%	53%
musical	4%	8%	\$ 831,614	\$ 534,161	14,115	\$ 37.84	18%	73%	43%	54%
new work	3%	2%	\$ 239,292	\$ <u>C8,508</u>	1,001	35.98	76%	32%	62%	46%
Shakespeare	9%	11%	\$1,142,624	\$ 554,754	17,188	\$ 32.28	34%	55%	62%	66%



#### Genre PLI: Overview

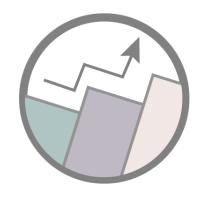
Genres reveal affinity patterns within overall loyalty

Premiere	Comedy	Drama	Adaptation	Musical	Family/ Holiday	Shakespeare
209 HH	208 HH	208 HH	209 HH	209 HH	209 HH	208 HH
\$208 avg/HH	\$133 avg/HH	\$132 avg/HH	\$78 avg/HH	\$61 avg/HH	\$60 avg/HH	\$36 avg/HH
2,170 HH	2,174 HH	2,173 HH	2,143 HH	2,152 HH	2,093 HH	2,112 HH
\$94 avg/HH	\$79 avg/HH	\$76 avg/HH	\$44 avg/HH	\$34 avg/HH	\$40 avg/HH	\$19 avg/HH
21% HH	20% HH	14% HH	14% HH	13% HH	63% HH	9% HH
\$22 avg/HH	\$21 avg/HH	\$16 avg/HH	\$17 avg/HH	\$13 avg/HH	\$30 avg/HH	\$10 avg/HH







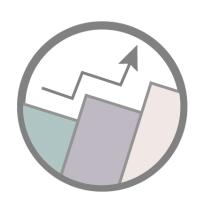






# STOP doing EVERYTHING

### Beginning the Change Breaking down the silos



- 1. Start with your data. KNOW what it tells you.
- 2. People and process. CREATE incentives.
- 3. Integrate programming. EVALUATE its impact.
- 4. Leadership. CHAMPION PATRONCENTRIC!



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